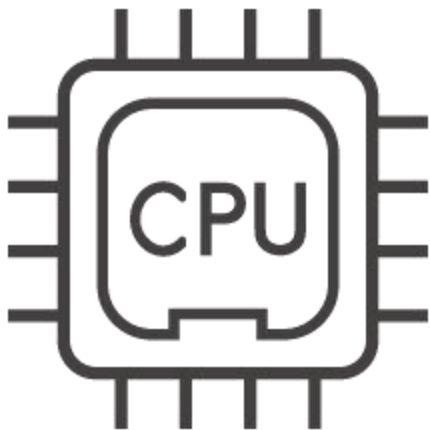


```
# open("/flag", O_RDONLY, 0)
```

```
mov rdi, 0x555555554000  
mov rax, 0x0067616c662f  
mov qword ptr [rdi], rax  
mov rsi, 0  
mov rdx, 0  
mov rax, 2  
syscall
```

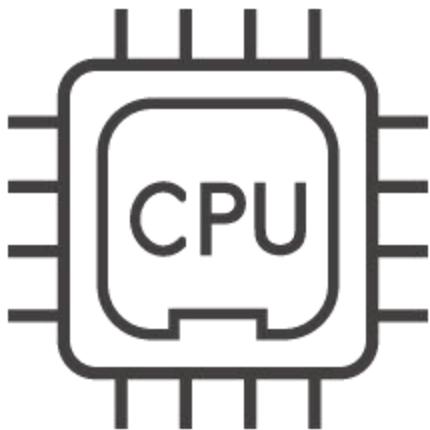


REGISTERS	
RAX	0x0000000000000000
RBX	0x0000000000000000
RCX	0x0000000000000000
RDX	0x0000000000000000
RDI	0x0000000000000000
RSI	0x0000000000000000
RSP	0x00007fffffff010
RBP	0x0000000000000000
RIP	0x000055555555000

MEMORY	
555555554000	00 00 00 00 00 00 00 00   .....
555555554008	00 00 00 00 00 00 00 00   .....
555555554010	00 00 00 00 00 00 00 00   .....
...	...
555555555000	48 bf 00 40 55 55 55 55   H..@UUUU
555555555008	00 00 48 b8 2f 66 6c 61   ..H./fla
555555555010	67 00 00 00 48 89 07 48   g...H..H
555555555018	c7 c6 00 00 00 00 48 c7   .....H.
555555555020	c2 00 00 00 00 48 c7 c0   .....H..
555555555028	02 00 00 00 0f 05 00 00   .....
...	...
7fffffff000	00 00 00 00 00 00 00 00   .....
7fffffff008	00 00 00 00 00 00 00 00   .....
7fffffff010	00 00 00 00 00 00 00 00   .....

```
# open("/flag", O_RDONLY, 0)
```

```
mov rdi, 0x55555554000  
mov rax, 0x0067616c662f  
mov qword ptr [rdi], rax  
mov rsi, 0  
mov rdx, 0  
mov rax, 2  
syscall
```

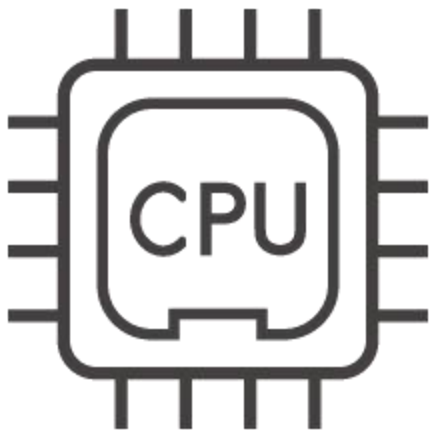


REGISTERS	
RAX	0x0000000000000000
RBX	0x0000000000000000
RCX	0x0000000000000000
RDX	0x0000000000000000
RDI	0x0000000000000000
RSI	0x0000000000000000
RSP	0x00007fffffff010
RBP	0x0000000000000000
RIP	0x000055555555000

MEMORY	
55555554000	00 00 00 00 00 00 00 00   .....
55555554008	00 00 00 00 00 00 00 00   .....
55555554010	00 00 00 00 00 00 00 00   .....
...	...
55555555000	<b>48 bf 00 40 55 55 55 55</b>   <b>H..@UUUU</b>
55555555008	<b>00 00</b> 48 b8 2f 66 6c 61   <b>..H./fla</b>
55555555010	67 00 00 00 48 89 07 48   g...H..H
55555555018	c7 c6 00 00 00 00 48 c7   .....H.
55555555020	c2 00 00 00 00 48 c7 c0   .....H..
55555555028	02 00 00 00 0f 05 00 00   .....
...	...
7fffffff000	00 00 00 00 00 00 00 00   .....
7fffffff008	00 00 00 00 00 00 00 00   .....
7fffffff010	00 00 00 00 00 00 00 00   .....

```
# open("/flag", O_RDONLY, 0)
```

```
mov rdi, 0x55555554000
mov rax, 0x0067616c662f
mov qword ptr [rdi], rax
mov rsi, 0
mov rdx, 0
mov rax, 2
syscall
```

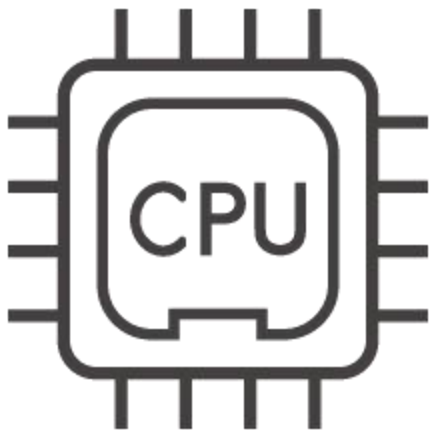


REGISTERS	
RAX	0x0000000000000000
RBX	0x0000000000000000
RCX	0x0000000000000000
RDX	0x0000000000000000
RDI	<b>0x000055555554000</b>
RSI	0x0000000000000000
RSP	0x00007fffffff010
RBP	0x0000000000000000
RIP	<b>0x0000555555500a</b>

MEMORY	
55555554000	00 00 00 00 00 00 00 00   .....
55555554008	00 00 00 00 00 00 00 00   .....
55555554010	00 00 00 00 00 00 00 00   .....
...	...
55555555000	<b>48 bf 00 40 55 55 55 55</b>   <b>H..@UUUU</b>
55555555008	<b>00 00</b> 48 b8 2f 66 6c 61   <b>..H./fla</b>
55555555010	67 00 00 00 48 89 07 48   g...H..H
55555555018	c7 c6 00 00 00 00 48 c7   .....H.
55555555020	c2 00 00 00 00 48 c7 c0   .....H..
55555555028	02 00 00 00 0f 05 00 00   .....
...	...
7fffffff000	00 00 00 00 00 00 00 00   .....
7fffffff008	00 00 00 00 00 00 00 00   .....
7fffffff010	00 00 00 00 00 00 00 00   .....

```
# open("/flag", O_RDONLY, 0)
```

```
mov rdi, 0x555555554000  
mov rax, 0x0067616c662f  
mov qword ptr [rdi], rax  
mov rsi, 0  
mov rdx, 0  
mov rax, 2  
syscall
```

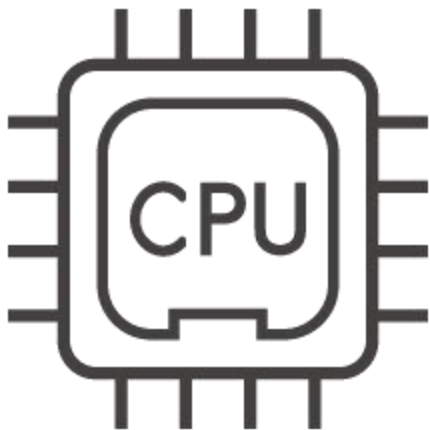


REGISTERS	
RAX	0x0000000000000000
RBX	0x0000000000000000
RCX	0x0000000000000000
RDX	0x0000000000000000
RDI	0x0000555555554000
RSI	0x0000000000000000
RSP	0x00007fffffff010
RBP	0x0000000000000000
RIP	0x00005555555500a

MEMORY	
555555554000	00 00 00 00 00 00 00 00   .....
555555554008	00 00 00 00 00 00 00 00   .....
555555554010	00 00 00 00 00 00 00 00   .....
...	...
555555555000	48 bf 00 40 55 55 55 55   H..@UUUU
555555555008	00 00 <b>48 b8 2f 66 6c 61</b>   .. <b>H./fla</b>
555555555010	<b>67 00 00 00</b> 48 89 07 48   <b>g...</b> H..H
555555555018	c7 c6 00 00 00 00 48 c7   .....H.
555555555020	c2 00 00 00 00 48 c7 c0   .....H..
555555555028	02 00 00 00 0f 05 00 00   .....
...	...
7fffffff000	00 00 00 00 00 00 00 00   .....
7fffffff008	00 00 00 00 00 00 00 00   .....
7fffffff010	00 00 00 00 00 00 00 00   .....

```
# open("/flag", O_RDONLY, 0)
```

```
mov rdi, 0x555555554000  
mov rax, 0x0067616c662f  
mov qword ptr [rdi], rax  
mov rsi, 0  
mov rdx, 0  
mov rax, 2  
syscall
```

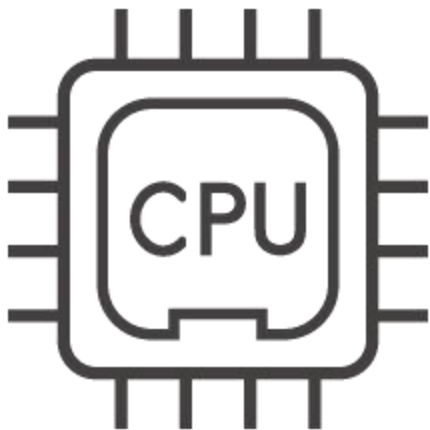


REGISTERS	
RAX	<b>0x00000067616c662f</b>
RBX	0x0000000000000000
RCX	0x0000000000000000
RDX	0x0000000000000000
RDI	0x0000555555554000
RSI	0x0000000000000000
RSP	0x00007fffffff010
RBP	0x0000000000000000
RIP	<b>0x000055555555014</b>

MEMORY	
555555554000	00 00 00 00 00 00 00 00   .....
555555554008	00 00 00 00 00 00 00 00   .....
555555554010	00 00 00 00 00 00 00 00   .....
...	...
555555555000	48 bf 00 40 55 55 55 55   H..@UUUU
555555555008	00 00 <b>48 b8 2f 66 6c 61</b>   .. <b>H./fla</b>
555555555010	<b>67 00 00 00</b> 48 89 07 48   <b>g...</b> H..H
555555555018	c7 c6 00 00 00 00 48 c7   .....H.
555555555020	c2 00 00 00 00 48 c7 c0   .....H..
555555555028	02 00 00 00 0f 05 00 00   .....
...	...
7fffffff000	00 00 00 00 00 00 00 00   .....
7fffffff008	00 00 00 00 00 00 00 00   .....
7fffffff010	00 00 00 00 00 00 00 00   .....

```
# open("/flag", O_RDONLY, 0)
```

```
mov rdi, 0x555555554000
mov rax, 0x0067616c662f
mov qword ptr [rdi], rax
mov rsi, 0
mov rdx, 0
mov rax, 2
syscall
```

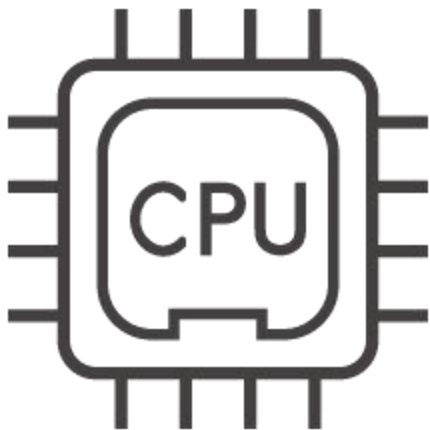


REGISTERS	
RAX	0x00000067616c662f
RBX	0x0000000000000000
RCX	0x0000000000000000
RDX	0x0000000000000000
RDI	0x0000555555554000
RSI	0x0000000000000000
RSP	0x00007fffffff010
RBP	0x0000000000000000
RIP	0x000055555555014

MEMORY	
555555554000	00 00 00 00 00 00 00 00   .....
555555554008	00 00 00 00 00 00 00 00   .....
555555554010	00 00 00 00 00 00 00 00   .....
...	...
555555555000	48 bf 00 40 55 55 55 55   H..@UUUU
555555555008	00 00 48 b8 2f 66 6c 61   ..H./fla
555555555010	67 00 00 00 <b>48 89 07</b> 48   g... <b>H</b> ..H
555555555018	c7 c6 00 00 00 00 48 c7   .....H.
555555555020	c2 00 00 00 00 48 c7 c0   .....H..
555555555028	02 00 00 00 0f 05 00 00   .....
...	...
7fffffff000	00 00 00 00 00 00 00 00   .....
7fffffff008	00 00 00 00 00 00 00 00   .....
7fffffff010	00 00 00 00 00 00 00 00   .....

```
# open("/flag", 0_RDONLY, 0)
```

```
mov rdi, 0x555555554000  
mov rax, 0x0067616c662f  
mov qword ptr [rdi], rax  
mov rsi, 0  
mov rdx, 0  
mov rax, 2  
syscall
```

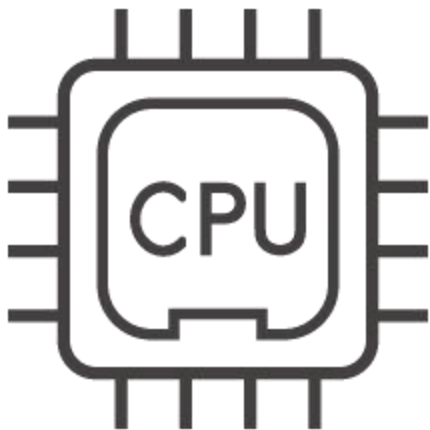


REGISTERS	
RAX	0x00000067616c662f
RBX	0x0000000000000000
RCX	0x0000000000000000
RDX	0x0000000000000000
RDI	0x0000555555554000
RSI	0x0000000000000000
RSP	0x00007fffffff010
RBP	0x0000000000000000
RIP	<b>0x000055555555017</b>

MEMORY		
555555554000	<b>2f 66 6c 61 67 00 00 00</b>	<b>/flag...</b>
555555554008	00 00 00 00 00 00 00 00	.....
555555554010	00 00 00 00 00 00 00 00	.....
...	...	
555555555000	48 bf 00 40 55 55 55 55	H..@UUUU
555555555008	00 00 48 b8 2f 66 6c 61	..H./fla
555555555010	67 00 00 00 <b>48 89 07</b> 48	g... <b>H..</b> H
555555555018	c7 c6 00 00 00 00 48 c7	.....H.
555555555020	c2 00 00 00 00 48 c7 c0	.....H..
555555555028	02 00 00 00 0f 05 00 00	.....
...	...	
7fffffff000	00 00 00 00 00 00 00 00	.....
7fffffff008	00 00 00 00 00 00 00 00	.....
7fffffff010	00 00 00 00 00 00 00 00	.....

```
# open("/flag", O_RDONLY, 0)
```

```
mov rdi, 0x555555554000  
mov rax, 0x0067616c662f  
mov qword ptr [rdi], rax  
mov rsi, 0  
mov rdx, 0  
mov rax, 2  
syscall
```



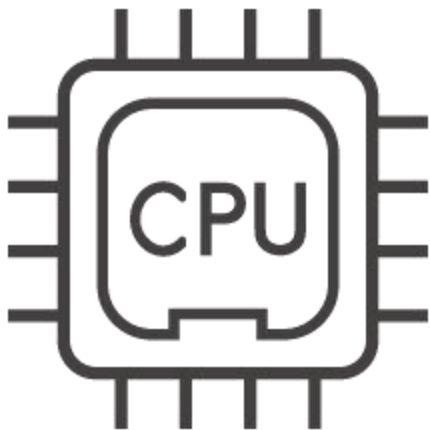
REGISTERS	
RAX	0x00000067616c662f
RBX	0x0000000000000000
RCX	0x0000000000000000
RDX	0x0000000000000000
RDI	0x0000555555554000
RSI	0x0000000000000000
RSP	0x00007fffffff010
RBP	0x0000000000000000
RIP	0x000055555555017

MEMORY	
555555554000	2f 66 6c 61 67 00 00 00   /flag...
555555554008	00 00 00 00 00 00 00 00   .....
555555554010	00 00 00 00 00 00 00 00   .....
...	...
555555555000	48 bf 00 40 55 55 55 55   H..@UUUU
555555555008	00 00 48 b8 2f 66 6c 61   ..H./fla
555555555010	67 00 00 00 48 89 07 <b>48</b>   g...H.. <b>H</b>
555555555018	<b>c7 c6 00 00 00 00</b> 48 c7   ..... <b>H.</b>
555555555020	c2 00 00 00 00 48 c7 c0   .....H..
555555555028	02 00 00 00 0f 05 00 00   .....
...	...
7fffffff000	00 00 00 00 00 00 00 00   .....
7fffffff008	00 00 00 00 00 00 00 00   .....
7fffffff010	00 00 00 00 00 00 00 00   .....



```
# open("/flag", O_RDONLY, 0)
```

```
mov rdi, 0x555555554000  
mov rax, 0x0067616c662f  
mov qword ptr [rdi], rax  
mov rsi, 0  
mov rdx, 0  
mov rax, 2  
syscall
```

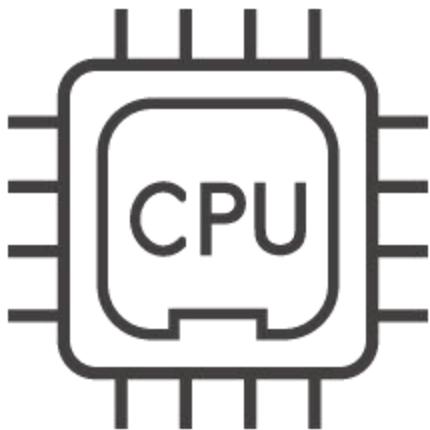


REGISTERS	
RAX	0x00000067616c662f
RBX	0x0000000000000000
RCX	0x0000000000000000
RDX	0x0000000000000000
RDI	0x0000555555554000
RSI	<b>0x0000000000000000</b>
RSP	0x00007fffffff010
RBP	0x0000000000000000
RIP	<b>0x00005555555501e</b>

MEMORY	
555555554000	2f 66 6c 61 67 00 00 00   /flag...
555555554008	00 00 00 00 00 00 00 00   .....
555555554010	00 00 00 00 00 00 00 00   .....
...	...
555555555000	48 bf 00 40 55 55 55 55   H..@UUUU
555555555008	00 00 48 b8 2f 66 6c 61   ..H./fla
555555555010	67 00 00 00 48 89 07 <b>48</b>   g...H.. <b>H</b>
555555555018	<b>c7 c6 00 00 00 00</b> 48 c7   ..... <b>H.</b>
555555555020	c2 00 00 00 00 48 c7 c0   ..... <b>H..</b>
555555555028	02 00 00 00 0f 05 00 00   .....
...	...
7fffffff000	00 00 00 00 00 00 00 00   .....
7fffffff008	00 00 00 00 00 00 00 00   .....
7fffffff010	00 00 00 00 00 00 00 00   .....

```
# open("/flag", O_RDONLY, 0)
```

```
mov rdi, 0x555555554000  
mov rax, 0x0067616c662f  
mov qword ptr [rdi], rax  
mov rsi, 0  
mov rdx, 0  
mov rax, 2  
syscall
```

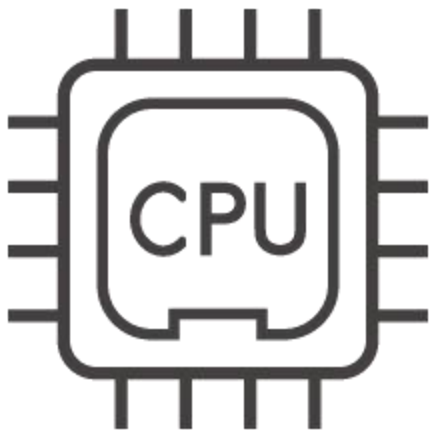


REGISTERS	
RAX	0x00000067616c662f
RBX	0x0000000000000000
RCX	0x0000000000000000
RDX	0x0000000000000000
RDI	0x0000555555554000
RSI	0x0000000000000000
RSP	0x00007fffffff010
RBP	0x0000000000000000
RIP	0x00005555555501e

MEMORY	
555555554000	2f 66 6c 61 67 00 00 00   /flag...
555555554008	00 00 00 00 00 00 00 00   .....
555555554010	00 00 00 00 00 00 00 00   .....
...	...
555555555000	48 bf 00 40 55 55 55 55   H..@UUUU
555555555008	00 00 48 b8 2f 66 6c 61   ..H./fla
555555555010	67 00 00 00 48 89 07 48   g...H..H
555555555018	c7 c6 00 00 00 00 <b>48 c7</b>   ..... <b>H.</b>
555555555020	<b>c2 00 00 00 00</b> 48 c7 c0   ..... <b>H..</b>
555555555028	02 00 00 00 0f 05 00 00   .....
...	...
7fffffff000	00 00 00 00 00 00 00 00   .....
7fffffff008	00 00 00 00 00 00 00 00   .....
7fffffff010	00 00 00 00 00 00 00 00   .....

```
# open("/flag", O_RDONLY, 0)
```

```
mov rdi, 0x55555554000  
mov rax, 0x0067616c662f  
mov qword ptr [rdi], rax  
mov rsi, 0  
mov rdx, 0  
mov rax, 2  
syscall
```

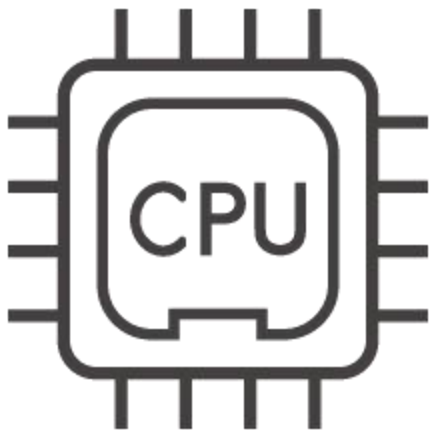


REGISTERS	
RAX	0x00000067616c662f
RBX	0x0000000000000000
RCX	0x0000000000000000
RDX	<b>0x0000000000000000</b>
RDI	0x000055555554000
RSI	0x0000000000000000
RSP	0x00007fffffff010
RBP	0x0000000000000000
RIP	<b>0x000055555555025</b>

MEMORY	
55555554000	2f 66 6c 61 67 00 00 00   /flag...
55555554008	00 00 00 00 00 00 00 00   .....
55555554010	00 00 00 00 00 00 00 00   .....
...	...
55555555000	48 bf 00 40 55 55 55 55   H..@UUUU
55555555008	00 00 48 b8 2f 66 6c 61   ..H./fla
55555555010	67 00 00 00 48 89 07 48   g...H..H
55555555018	c7 c6 00 00 00 00 <b>48 c7</b>   ..... <b>H.</b>
55555555020	<b>c2 00 00 00 00 48 c7 c0</b>   ..... <b>H..</b>
55555555028	02 00 00 00 0f 05 00 00   .....
...	...
7fffffff000	00 00 00 00 00 00 00 00   .....
7fffffff008	00 00 00 00 00 00 00 00   .....
7fffffff010	00 00 00 00 00 00 00 00   .....

```
# open("/flag", O_RDONLY, 0)
```

```
mov rdi, 0x555555554000
mov rax, 0x0067616c662f
mov qword ptr [rdi], rax
mov rsi, 0
mov rdx, 0
mov rax, 2
syscall
```

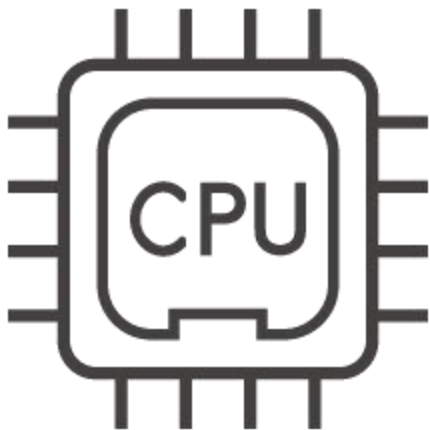


REGISTERS	
RAX	0x00000067616c662f
RBX	0x0000000000000000
RCX	0x0000000000000000
RDX	0x0000000000000000
RDI	0x0000555555554000
RSI	0x0000000000000000
RSP	0x00007fffffff010
RBP	0x0000000000000000
RIP	0x000055555555025

MEMORY	
555555554000	2f 66 6c 61 67 00 00 00   /flag...
555555554008	00 00 00 00 00 00 00 00   .....
555555554010	00 00 00 00 00 00 00 00   .....
...	...
555555555000	48 bf 00 40 55 55 55 55   H..@UUUU
555555555008	00 00 48 b8 2f 66 6c 61   ..H./fla
555555555010	67 00 00 00 48 89 07 48   g...H..H
555555555018	c7 c6 00 00 00 00 48 c7   .....H.
555555555020	c2 00 00 00 00 <b>48 c7 c0</b>   ..... <b>H..</b>
555555555028	<b>02 00 00 00</b> 0f 05 00 00   <b>.....</b>
...	...
7fffffff000	00 00 00 00 00 00 00 00   .....
7fffffff008	00 00 00 00 00 00 00 00   .....
7fffffff010	00 00 00 00 00 00 00 00   .....

```
# open("/flag", O_RDONLY, 0)
```

```
mov rdi, 0x555555554000  
mov rax, 0x0067616c662f  
mov qword ptr [rdi], rax  
mov rsi, 0  
mov rdx, 0  
mov rax, 2  
syscall
```

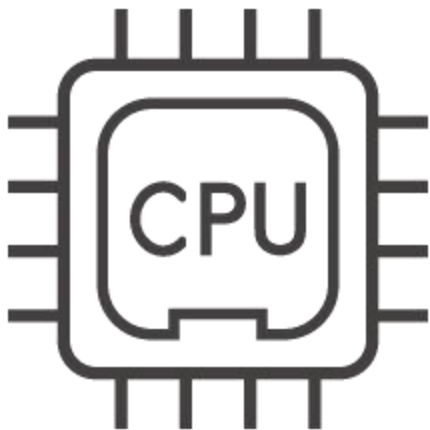


REGISTERS	
RAX	<b>0x0000000000000002</b>
RBX	0x0000000000000000
RCX	0x0000000000000000
RDX	0x0000000000000000
RDI	0x0000555555554000
RSI	0x0000000000000000
RSP	0x00007fffffff010
RBP	0x0000000000000000
RIP	<b>0x00005555555502c</b>

MEMORY	
555555554000	2f 66 6c 61 67 00 00 00   /flag...
555555554008	00 00 00 00 00 00 00 00   .....
555555554010	00 00 00 00 00 00 00 00   .....
...	...
555555555000	48 bf 00 40 55 55 55 55   H..@UUUU
555555555008	00 00 48 b8 2f 66 6c 61   ..H./fla
555555555010	67 00 00 00 48 89 07 48   g...H..H
555555555018	c7 c6 00 00 00 00 48 c7   .....H.
555555555020	c2 00 00 00 00 <b>48 c7 c0</b>   ..... <b>H..</b>
555555555028	<b>02 00 00 00</b> 0f 05 00 00   <b>.....</b>
...	...
7fffffff000	00 00 00 00 00 00 00 00   .....
7fffffff008	00 00 00 00 00 00 00 00   .....
7fffffff010	00 00 00 00 00 00 00 00   .....

```
# open("/flag", O_RDONLY, 0)
```

```
mov rdi, 0x555555554000
mov rax, 0x0067616c662f
mov qword ptr [rdi], rax
mov rsi, 0
mov rdx, 0
mov rax, 2
syscall
```



REGISTERS	
RAX	0x0000000000000002
RBX	0x0000000000000000
RCX	0x0000000000000000
RDX	0x0000000000000000
RDI	0x0000555555554000
RSI	0x0000000000000000
RSP	0x00007fffffff010
RBP	0x0000000000000000
RIP	0x00005555555502c

MEMORY	
555555554000	2f 66 6c 61 67 00 00 00   /flag...
555555554008	00 00 00 00 00 00 00 00   .....
555555554010	00 00 00 00 00 00 00 00   .....
...	...
555555555000	48 bf 00 40 55 55 55 55   H..@UUUU
555555555008	00 00 48 b8 2f 66 6c 61   ..H./fla
555555555010	67 00 00 00 48 89 07 48   g...H..H
555555555018	c7 c6 00 00 00 00 48 c7   .....H.
555555555020	c2 00 00 00 00 48 c7 c0   .....H..
555555555028	02 00 00 00 <b>0f 05</b> 00 00   ..... <b>...</b>
...	...
7fffffff000	00 00 00 00 00 00 00 00   .....
7fffffff008	00 00 00 00 00 00 00 00   .....
7fffffff010	00 00 00 00 00 00 00 00   .....

```
# open("/flag", O_RDONLY, 0)
```

MEMORY	
0000555555554000	2f 66 6c 61 67 00 00 00   /flag...
0000555555554008	00 00 00 00 00 00 00 00   .....
0000555555554010	00 00 00 00 00 00 00 00   .....
...	...
0000555555555000	48 bf 00 40 55 55 55 55   H..@UUU
0000555555555008	00 00 48 b8 2f 66 6c 61   ..H./fla
0000555555555010	67 00 00 00 48 89 07 48   g...H..H
0000555555555018	c7 c6 00 00 00 00 48 c7   .....H.
0000555555555020	c2 00 00 00 00 48 c7 c0   .....H..
0000555555555028	02 00 00 00 0f 05 00 00   .....
...	...
00007fffffff0000	00 00 00 00 00 00 00 00   .....
00007fffffff0008	00 00 00 00 00 00 00 00   .....
00007fffffff0010	00 00 00 00 00 00 00 00   .....
...	...
...	...
...	...
ffff800000000000	00 00 00 00 00 00 00 00   .....
...	...
ffff????????????	?? ?? ?? ?? ?? ?? ?? ??   .....
...	...
fffffffffffffffff8	00 00 00 00 00 00 00 00   .....

PROCESS	
PID	42
PPID	1
Real User ID	1000
Effective User ID	1000
Saved User ID	1000
FD 0	/dev/pts/1
FD 1	/dev/pts/1
FD 2	/dev/pts/1
FD 3	
FD 4	
...	
FD 1024	
555555554000-555555555000	r--p /bin/program
555555555000-555555556000	r-xp /bin/program
...	
7ffff7da6000-7ffff7dc8000	r--p /lib/.../libc.so.6
7ffff7dc8000-7ffff7f40000	r-xp /lib/.../libc.so.6
...	
7fffffffde000-7fffffff000	rw-p [stack]

# `open("/flag", O_RDONLY, 0)`

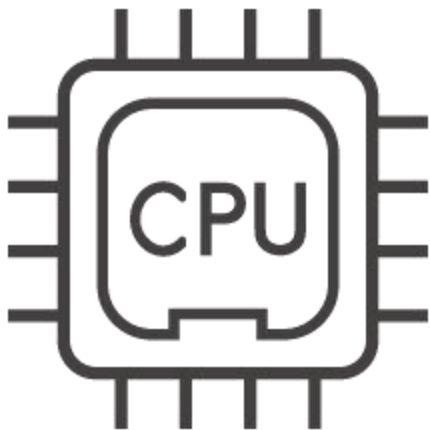
MEMORY	
0000555555554000	2f 66 6c 61 67 00 00 00   /flag...
0000555555554008	00 00 00 00 00 00 00 00   .....
0000555555554010	00 00 00 00 00 00 00 00   .....
...	...
0000555555555000	48 bf 00 40 55 55 55 55   H..@UUU
0000555555555008	00 00 48 b8 2f 66 6c 61   ..H./fla
0000555555555010	67 00 00 00 48 89 07 48   g...H..H
0000555555555018	c7 c6 00 00 00 00 48 c7   .....H.
0000555555555020	c2 00 00 00 00 48 c7 c0   .....H..
0000555555555028	02 00 00 00 0f 05 00 00   .....
...	...
00007fffffff0000	00 00 00 00 00 00 00 00   .....
00007fffffff0008	00 00 00 00 00 00 00 00   .....
00007fffffff0010	00 00 00 00 00 00 00 00   .....
...	...
...	...
...	...
ffff800000000000	00 00 00 00 00 00 00 00   .....
...	...
ffff????????????	?? ?? ?? ?? ?? ?? ?? ??   .....
...	...
fffffffffffffffff8	00 00 00 00 00 00 00 00   .....

PROCESS	
PID	42
PPID	1
Real User ID	1000
Effective User ID	1000
Saved User ID	1000
FD 0	/dev/pts/1
FD 1	/dev/pts/1
FD 2	/dev/pts/1
FD 3	<b>/flag</b>
FD 4	
...	
FD 1024	
555555554000-555555555000	r--p /bin/program
555555555000-555555556000	r-xp /bin/program
...	
7ffff7da6000-7ffff7dc8000	r--p /lib/.../libc.so.6
7ffff7dc8000-7ffff7f40000	r-xp /lib/.../libc.so.6
...	
7fffffde000-7fffff000	rw-p [stack]



```
# open("/flag", O_RDONLY, 0)
```

```
mov rdi, 0x555555554000
mov rax, 0x0067616c662f
mov qword ptr [rdi], rax
mov rsi, 0
mov rdx, 0
mov rax, 2
syscall
```



REGISTERS	
RAX	<b>0x0000000000000003</b>
RBX	0x0000000000000000
RCX	0x0000000000000000
RDX	0x0000000000000000
RDI	0x0000555555554000
RSI	0x0000000000000000
RSP	0x00007fffffff010
RBP	0x0000000000000000
RIP	<b>0x00005555555502e</b>

MEMORY	
555555554000	2f 66 6c 61 67 00 00 00   /flag...
555555554008	00 00 00 00 00 00 00 00   .....
555555554010	00 00 00 00 00 00 00 00   .....
...	...
555555555000	48 bf 00 40 55 55 55 55   H..@UUUU
555555555008	00 00 48 b8 2f 66 6c 61   ..H./fla
555555555010	67 00 00 00 48 89 07 48   g...H..H
555555555018	c7 c6 00 00 00 00 48 c7   .....H.
555555555020	c2 00 00 00 00 48 c7 c0   .....H..
555555555028	02 00 00 00 <b>0f 05</b> 00 00   ..... <b>...</b>
...	...
7fffffff000	00 00 00 00 00 00 00 00   .....
7fffffff008	00 00 00 00 00 00 00 00   .....
7fffffff010	00 00 00 00 00 00 00 00   .....